

This document has been put together to provide on-ice officials with an overview of what they need to do for a Novice ½ Ice game.

Pre-Game (Referees and mentors)

1. Help get the bumpers and nets set up.
 - a. Bumpers go across the center red line
 - b. Goals will be at the ends (1 in the end zone, 1 at center ice)
2. Check the Game Sheet
 - a. Make sure the players listed on the game sheet match the numbers on the ice
 - b. Meet and shake hands with the coaches
3. Warm up – 3 minutes
4. Line Changes – The clock will buzz every 90 seconds for line changes, on the fly.
5. Games are 2 periods of equal time (24 min each). Switch ends after 1st period.

Playing the Game (Referees)

1. 4 on 4 – 4 skaters per team PLUS a goalie
2. Puck drops – Only one puck drop at the start of each period in the middle of the ice. If available, use a marker to mark a face off dot.
3. Offsides/Icings – We are not calling this during Novice ½ ice games
4. Stoppages at net (goalie save or goal) – Blow whistle, have attacking team back off 8 – 10 feet
5. Puck out of play – Blow whistle, give 2nd puck to non-offending team, (keep the game moving)
6. Pucks – For Novice, we will use blue pucks. Carry an extra one with you so you can keep play going if the puck is shot out of play (give to non-offending team)
7. During Play – Move up and down your end with the play. Use the piston positioning as the puck moves toward the net. **If possible, referees should run along the players' bench side of the ice in order to easily report penalties**
8. **Penalties – Signal penalties as before.**
 - a. **Blow your whistle immediately upon seeing infraction.**
 - b. **Signal penalty, (point to offending player and signal).**
 - c. **The puck is given to the non-penalized team. There are no power plays.**
 - d. **Report penalty to the coach of the offending team at shift change (buzzer)**
 - e. **A player only is removed from the game if the penalty includes a Game Misconduct, Match or Gross Misconduct**
9. Goals – Referee signals goals
 - a. Team that was scored on gets the puck (scoring team backs off 8 – 10 feet)
 - b. Do not report goals and assists (We don't keep score)

During the Game (Mentors)

1. Shadow the referees to help them with positioning (teach & educate, be positive)
2. Split your time at both ends of arena (12 mins per period at each end)
3. Provide feedback on goals/penalty procedures
4. Assist with any questions the officials/coaches or players might have during the game
5. Assist in getting any pucks that are shot out of play
6. Assist with putting bumpers into place

For more information, please watch this informative video: [Hockey Calgary Half-Ice Video](#)